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**Systems and Methods For Processing
Dynamic Content**

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1 **TECHNICAL FIELD**

2 The systems and methods described herein relate to Internet content
3 delivery.

4
5 **BACKGROUND**

6 To attract Internet users, more and more web sites are providing interactive
7 and personalized content. This type of dynamic content is usually generated by a
8 content server based on real-time parameters and provides a better user experience
9 than static content. Typically, each request for dynamic content requires a web
10 server to compute the content in real-time and to transmit the content through one
11 or more networks. The complexity of dynamic content poses special performance
12 and scalability issues for network infrastructure and web site operations. One of
13 these issues relates to content caching.

14 For static content, content caching involves caching each web page in its
15 entirety and is relatively simple. However, for dynamic content, caching an entire
16 page can result in errors since parts of the page may include dynamically
17 generated items. Some current techniques seek to resolve this problem by caching
18 fragments of a dynamically generated web page. A few of these techniques
19 require locating caching servers near the content server. But these techniques
20 require the majority of a web page with dynamic content to be transmitted over the
21 Internet and still fail to address the problems related to network traffic
22 performance. Other techniques allow edge servers, which are server installed at
23 the edge of the Internet, to cache content in specially formatted web pages.
24 However, these specially formatted web pages significantly reduce the user
25

1 experience because their formats restrict how dynamically generated content can
2 be presented. Also, since the fragments of these specially formatted pages must be
3 separately requested, the processing workflow and semantics of these web pages
4 will become considerably more complicated.

5 Thus, there is a need for a dynamic content caching system that effectively
6 improves network traffic performance without unduly complicating system
7 configurations and web page processing workflow.

8 9 **SUMMARY**

10 The systems and methods described herein are directed at processing
11 dynamic content. In one aspect, a system receives a request for content that
12 includes an item cached by a proxy. The system issues another request to a
13 content server to generate the other items that are not cached, without disrupting
14 the process workflow of the original request. The system combines the items
15 generated by the content server with the item cached by the proxy and sends the
16 combined content to a destination.

17 In another aspect, a content server in the system generates a cacheable item
18 and metadata associated with the cacheable item based on a request for content. A
19 proxy in the system generates a policy for caching the cacheable item based on the
20 metadata.

21 22 **BRIEF DESCRIPTION OF THE DRAWINGS**

23 Fig. 1 is a graphical representation of a proxy augmentation system for
24 processing dynamic content.

1 Fig. 2 is a graphical representation of example data structures in
2 communication media that may be implemented by proxy augmentation system.

3 Fig. 3 shows an example web page with cache tags generated by a web
4 server.

5 Fig. 4 shows an example web page with a fragment identified by cache
6 tags.

7 Fig. 5 shows the example web page in Fig. 4 where the fragment is cached
8 by the proxy.

9 Fig. 6 shows the example web page in Fig. 4 where the web page is cached
10 but the fragment is not cached.

11 Fig. 7 illustrates an example computing device within which the described
12 systems and methods can be fully or partially implemented.

13 14 **DETAILED DESCRIPTION**

15 A system for processing dynamic content is described herein. The
16 described systems and methods are directed at accelerating the delivery of
17 dynamically generated content by caching the content on proxy servers located
18 near the requesters. The system described herein is different from other dynamic
19 content acceleration systems. For example, at least one of the other systems
20 employs edge servers for caching fragments in a web page. The web page must be
21 programmed with directives to identify the cacheable fragments. So, the format
22 of the web page is significantly limited. Also, after receiving a request for a web
23 page, an edge server must request from a content server each fragment in the web
24 page that is not cached. Thus, processing workflow and semantics of the original
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1 request must be disrupted and replaced with multiple requests, each for a
2 particular fragment. This disruption of the processing workflow results in
3 additional system complexity and renders sever-side caching mechanisms
4 inoperative.

5 In contrast, the system and method described herein does not disrupt the
6 original content processing workflow and semantics. Unlike the other systems,
7 the described system adds additional information to a content request to facilitate
8 proxy content caching while maintaining the original processing workflow. Thus,
9 the system can provide proxy content caching without adding significant
10 complexity to an established content delivery framework. The described system
11 can also provide proxy augmentation without disrupting existing caching
12 mechanisms.

13 Fig. 1 is a graphical representation of a proxy augmentation system 100 for
14 processing dynamic content. In the most basic configuration, proxy augmentation
15 system 100 includes a proxy 103 and a content server 121. Proxy 103 is, for
16 example, a computing device configured to handle requests for content managed
17 by content server 121. The content typically contains items that are dynamically
18 generated by content server 121 in real-time. Items in the content associated with
19 a request typically include a web page and one or more fragments. The web page
20 is the framework of the content and the fragments are the substance of the content.
21 Both web pages and fragments may be cached to accelerate content delivery.

22 Dynamically generated items in the content may or may not be cacheable.
23 Typically, dynamic web pages and fragments may be cached under specific
24 conditions. For example, a web page or a cacheable fragment may be valid for a
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1 limited time period and may only be cached during that time period. Also, a web
2 page or a cacheable fragment may only be valid under certain operational
3 conditions and may only be cached when those conditions are met. Typically,
4 information about the conditions for caching a web page or a fragment is sent by
5 content server 121 to proxy 103 along with the actual content. Proxy 103 is
6 configured to delete the caching information before sending the content to a
7 requester 135.

8 Proxy 103 is configured to receive a request for content from requester 135,
9 which may be a user's computer, another network computer, or some other device
10 capable of communicating with proxy 103. Proxy 103 is also configured to cache
11 content in memory, such as a data store 105. In particular, proxy 103 is
12 configured to store items, such as web pages and fragments, that have been
13 previously handled by proxy 103. Proxy 103 is configured to use those cached
14 items to handle subsequent requests for the same content. Data store 105 may be
15 any type of computer-readable media, such as volatile and non-volatile media, and
16 removable and non-removable media.

17 Proxy 103 is configured to communicate with content server 121 through a
18 computer network, such as a Wide Area Network (WAN) 123. Specifically, when
19 processing a request for content, proxy 103 is configured to forward the request to
20 content server 121 and to notify the content server 121 about the items associated
21 with the request that are cached by proxy 103. Proxy 103 may be implemented as
22 a computing device, such as a server. Proxy 103 may also be implemented as a
23 network appliance, such as a network filter configured to handle outgoing content
24 requests. WAN 123 may be any type of wide area network, such as the Internet.
25

1 In alternate embodiments, any type of network or other communication link can be
2 used to communicate information between proxy 103 and content server 121.

3 Content server 121 is a computing device configured to receive a request
4 for content from proxy 103 and to dynamically generate the content in accordance
5 with the request. The request may notify content server 121 whether the items of
6 the content are cached by proxy 103. Content server 121 is typically configured to
7 avoid generating the items that are cached by proxy 103 to reduce the amount of
8 content that has to be dynamically generated and transmitted to proxy 103. For an
9 item that is not cached by the proxy 103, content server 121 is configured to
10 generate the item and to send information about the conditions for caching the
11 item to proxy 103.

12 Events 141-146 represent an example workflow of proxy augmentation
13 system 100. The data structures associated with events 141-146 will be discussed
14 in conjunction with Fig. 2. At event 141, proxy 103 receives a request for content
15 from requester 135. Proxy 103 determines whether the items of the content have
16 been cached in data store 105. In particular, proxy 103 makes this determination
17 by computing cache keys, which are identifiers associated with the items. If all of
18 the items are cached in data store 105 and are valid based on their caching
19 policies, at event 142, proxy 103 retrieves the items from data store 105. At event
20 145, the content is sent to requester 135 without communicating with content
21 server 121.

22 If the web page or any of its associated fragments is not stored in data store
23 105 or is not valid, proxy 103 adds the cache keys to the content request. At event
24 143, proxy 103 sends the request to content server 121.

1 Upon receiving the request from proxy 103, content server 121 examines
2 the cache keys to determine which items of the request content are cached by
3 proxy 103. Content server 121 generates the items that are not cached by proxy
4 103. Content server 121 also determines whether the generated items are
5 cacheable and what conditions are appropriate for the items to be cached. In
6 particular, content server 121 generates the needed web page and fragments and
7 includes place holders for the items that are cached by proxy 103. Content server
8 121 may also include metadata in the content to identify any cacheable web page
9 and fragments and to provide information about the conditions for caching them.
10 At event 144, content server 121 sends the content with the generated items to
11 proxy 103.

12 Proxy 103 receives the content from the content server 121 and makes
13 modifications required to complete the content. For example, proxy 103 may use
14 a cached web page or add cached fragments to the content at the locations of the
15 place holders. Proxy 103 also deletes the metadata associated with the cacheable
16 items generated by content server 121. At event 145, the content is sent to
17 requester 135. At event 146, proxy 103 caches the items in data store 105 for
18 subsequent requests for the same content. The conditions for caching associated
19 with the items are determined from the metadata and are incorporated in the
20 associated caching policies.

21 Fig. 2 is a graphical representation of example data structures in
22 communication media that may be implemented by proxy augmentation system
23 100. Communication media having these data structures are considered computer-
24 readable media.

1 Data structure 210 represents a request for content sent by requester 135 to
2 proxy 103. Data structure 210 typically includes a hyper text transfer protocol
3 (HTTP) request for dynamic content managed by content server 121. Data
4 structure 210 may include a uniform resource locator (URL), an Internet Protocol
5 (IP) address, file name, script name and commands, and the like.

6 Data structure 213 represents a request created by proxy 103 in response to
7 the request in data structure 210. In particular, proxy 103 creates data structure
8 213 by modifying the request in data structure 210 to include identifiers for the
9 items, such as a web page or fragments, that are associated with the requested
10 content and that are cached by proxy 103. As shown in Fig. 2, two fragments are
11 cached by proxy 103 and are identified by cache keys 215-216. Proxy 103 may
12 also cache the web page and include the associated cache key in the request in data
13 structure 213. Using data structure 213, proxy 103 may consolidate multiple
14 requests for different items of the needed content into a single request.

15 Data structure 220 represents the content that is dynamically generated by
16 content server 121 in response to the request in data structure 213. Data structure
17 220 includes the web page and its associated fragments. As shown in Fig. 2,
18 fragments 222 and 224 are generated by content server 121 for the request.
19 Fragment 222 is not cacheable by proxy 103. A fragment may not be cacheable
20 for a variety of reasons, such as security restrictions, short lifetime, caching
21 policies, and the like. Fragment 224 is cacheable, and cache tags 228-229
22 associated with fragment 224 are included in data structure 220 to identify
23 fragment 224 as cacheable and to provide information about the conditions for
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1 caching. In one embodiment, cache tags 228-229 may include cache variation
2 logic (CVL) attributes for computing a cache key for fragment 224.

3 Data structure 220 may also include place holders for fragments cached by
4 proxy 103 and identified by cache keys in data structure 213. Typically, the place
5 holders are incorporated in the web page as tags. As shown in Fig. 2, place
6 holders 225 and 226 corresponding to cache keys 215-216 are included in data
7 structure 220.

8 Data structure 225 represents the complete content for responding to the
9 request in data structure 210. Data structure 225 includes the content in data
10 structure 220 modified to include items that are cached by proxy 103. As shown
11 in Fig. 2, data structure 225 includes fragments 231 and 232, which are cached by
12 proxy 103. Fragments 231 and 232 are added to the web page by proxy 103 at the
13 locations identified by place holder 225 and 226. To complete data structure 225,
14 proxy 103 also removes cache tags 228-229 associated with fragment 224. Proxy
15 103 uses the information in cache tags 228-229 to cache fragment 224 and to
16 compute a cache key associated with the fragment for processing further content
17 requests.

18 The example data structures shown in Fig. 2 are associated with a situation
19 where only fragments of the requested content are cached. Similar data structures
20 may be generated if the web page of the requested content is cached.

21 A proxy typically uses a cache key generation algorithm to generate cache
22 keys. In one embodiment, a cache key may be produced by concatenating with
23 semicolons the path name of a web page (or user control) and values associated
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1 with the cache key. For example, suppose the page
2 “http://www.petshop.net/Category.aspx” has the following CVL:

```
3      <%@ OutputCache Duration = “60”  
4      VaryByParam = “category_id”  
5      VaryByHeader = “Accept-Language” %>
```

6
7 For a request “http://www.petshop.net/Category.aspx?category_id=cats”
8 and a header field “Accept-Language” of “zh-cn”, the cache key is
9 “/Category.aspx;cats;zh-zn”.

10 Also, suppose the CVL of the user control named “header” at
11 “http://www.petshop.net” is as follows:

```
12      <%@ OutputCache Duration = “60”  
13      VaryByCustom = “userstatus” %>
```

14 This CVL is intended to show different interface for anonymous users and
15 authenticated users. When requested, a programmer-defined method such as
16 GetVaryByCustomString() may analyze the associated cookie and decide the user
17 status. If the user has signed in, the method may map “userstatus” to, for example,
18 “login”. The final cache key of the header’s output would be “header;login”.

19 To avoid redundant computation and transfer, the proxy may notify a
20 content server about the content available at the proxy using cache keys. The
21 content server may execute the same cache key generation algorithm to generate
22 the cache keys again to skip redundant content generation.

23 In practice, a proxy may interact with many different content servers. The
24 scope of a cache key may be limited to the content server that defines the CVL.
25

1 For example, the cache key “/Category.aspx;cats;zh-zn” and “header;login” may
2 be only applicable to requests sent to the content server for
3 “http://www.petshop.net”.

4 Fig. 3 shows an example web page 300 with cache tags 311-312 generated
5 by a web server. Web page 300 is a typical output dynamically generated by a
6 web server in response to a request for content. If the web server is part of a proxy
7 augmentation system, the web server may tag web page 300 to facilitate caching
8 by a proxy. As shown in Fig. 3, web page 300 may be tagged with cache tags
9 311-312. In one embodiment, cache tag 311 may include a name for identifying
10 the cacheable item. Cache tag 311 may also include a key for identifying the
11 cacheable item for processing subsequent requests issued by a proxy to the content
12 server.

13 Cache tag 311 may further include information for identifying the
14 conditions under which the cacheable item may be cached by a proxy. For
15 example, cache tag 311 may include a time to live (ttl) parameter for identifying
16 the length of time when the cacheable item will remain valid. A master ttl
17 parameter may be included to identify the length of time when the program for
18 generating the cacheable item will remain valid. Cache tag 311 may also include
19 factors to identify when caching is appropriate so that a proxy may make such a
20 determination based on the substance of a request from a requester. These factors
21 may include a “VaryByParam” factor for identifying parameters associated with
22 an input associated with the request, such as a query. A “VaryByHeader” factor
23 may be included for identifying a HTTP header associated with the request. A
24
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1 “VaryByCustom” factor may be included for identifying a custom string in the
2 request.

3 Web page 300 in Fig. 3 is associated with the request
4 “http://www.petshop.net/Category.aspx?category_id=cats” from a requester. The
5 accepted language associated with the request is “zh-cn”. As shown in Fig. 3, the
6 name identified in cache tag 311 is “/Category.aspx”. The key is
7 “/Category.aspx;cats;zh-cn”. The ttl is 60 seconds and the masterttl is 43200
8 seconds. The VaryByParam factor is “category_id” and the VaryByHeader factor
9 is “Accept-Language”. Thus, cache tag 311 tells a proxy that it may cache web
10 page 300, which has a lifetime of 60 seconds, and for requests of the same page
11 that include the category of “cats” and the accepted language of “zh-cn”.

12 Fig. 4 shows an example web page 400 with a fragment 425 identified by
13 cache tags 427-428. Web page 400 and fragment 425 are typical output
14 dynamically generated by a web server in response to a request for content. In this
15 example, neither web page 400 nor fragment 425 is cached by the proxy that
16 issued the request.

17 The web server may tag web page 400 and fragment 425 to facilitate
18 caching by a proxy. As shown in Fig. 4, web page 400 is identified with cache
19 tags 411-412, which, for ease of illustration, are the same as cache tags 311-312 in
20 Fig. 3. Fragment 425 is identified with cache tags 427-428. Cache tag 427 may
21 include information such as a name, a key, a ttl, a masterttl, request-based factors,
22 and the like.

23 As shown in Fig. 4, the name identified in cache tag 427 is “header”. The
24 key is “header;login”. The ttl is 600 seconds and the masterttl is 43200 seconds.
25

1 The VaryByCustom factor is “userstatus”. Thus, cache tag 427 tells a proxy that it
2 may cache fragment 425, which has a lifetime of 600 seconds, and for requester
3 having a userstatus of “login”.

4 For a fragment with a CVL containing VaryByCustom, the fragment may
5 depend on a special function, for example GetVaryByCustomString(), to generate
6 cache keys. A web application may notify the proxy of the function or a reference
7 to it. For example, it may specify the location of a dynamic linking library by
8 sending a new HTTP header “X-GetVaryByCustom” with the response

9
10 X-GetVaryByCustom: library-url

11
12 which exports the function:

13
14 string
15 GetVaryByCustomString(HttpRequest
16 req, string varyby);

17 Proxy may pass the complete request (e.g. the argument “req”, including
18 various header fields, cookies and body) and the value of VaryByCustom attribute
19 associated with a fragment (e.g. the argument “varyby”) to the function, which
20 will return a unique string for identifying the version of the fragment. For
21 example, besides generating the tagged output, the application may also add the
22 following header to the response:

23 X-GetVaryByCustom:
24 http://www.petshop.net/varybycustom
25 .dll

1
2 The proxy can download the DLL and import the function. Requesting
3 pages/fragments with VaryByCustom attributes may cause cache miss when the
4 DLL is not available, such as not being downloaded or being obsolete.

5 When receiving a subsequent request, if the necessary keys are not found in
6 the cache (i.e. cache miss), the proxy may forward the request to the server.
7 Otherwise, the proxy may compose the items corresponding to the keys together
8 and return a complete response.

9 When receiving the request
10 “http://www.petshop.net/Category.aspx?category_id=cats” again with “Accept-
11 Language” header being “zh-cn”, the proxy computes a key
12 “/Category.aspx;cats;zh-cn” that may be found in the cache. Then, the proxy
13 computes another key for the fragment for the page. If the user has not signed out,
14 GetVaryByCustomString(Request, “userstatus”) may return a string “login”
15 according to the authentication cookie in the request. The key would be
16 “header;login”, which means both items hit the cache. The proxy may insert the
17 content of “header” into that of “/Category.aspx” and the full output is returned. If
18 the user has signed out and the cache does not contain the key “header;logout”, the
19 request may be forwarded to the content server.

20 Fig. 5 shows the example web page 400 in Fig. 4 where the fragment 425 is
21 cached by the proxy. The content server receives from the proxy a cache key
22 associated with fragment 425 along with the content request. The cache key
23 notifies the content server that fragment 425 is cached by the proxy and is not
24 required to be generated. Thus, instead of generating fragment 425 and cache tags
25

1 427-428, the content server includes substitution tags 437-438 (i.e., place holders)
2 in web page 400 to notify the proxy to insert the cached fragment into web page
3 400 at the location of substitution tags 437-438. Substitution tag 437 may include
4 information about the cached fragment, such as a name and a key. As shown in
5 Fig. 5, the name identified in substitution tag 437 is "header" and the key is
6 "header;login". The proxy can use the information to insert the cached fragment
7 into web page 400 and send the complete web page to the requester.

8 Fig. 6 shows the example web page 400 in Fig. 4 where the web page 400
9 is cached but the fragment 425 is not cached. The content server receives from the
10 proxy a cache key associated with web page 400 along with the content request.
11 The cache key notifies the content server that web page 400 is cached by the proxy
12 and is not required to be generated.

13 Instead of generating web page 400 and cache tags 411-412, the content
14 server includes substitution tags 611-612 to notify the proxy to use the cached web
15 page to respond to the content request from the requester. The content server also
16 generates fragment 425, notifies the proxy to insert fragment 425 into the cached
17 web page, and provides cache tags 427-428 so that the proxy can cache fragment
18 425.

19 Substitution tag 611 may include information about the cached web page,
20 such as a name and a key. As shown in Fig. 6, the name identified in substitution
21 tag 437 is "/Category.aspx" and the key is "/Category.aspx;cats;zh-cn".

22 The proxy augmentation system described herein can cache some parts of a
23 response even when others are missed. A proxy may notify the content with a list
24 of keys along with the request to indicate that the page/fragments with those keys
25

1 have been cached so that the content server does not need to generate the content
2 again. The notification can be done, for example, by appending a new HTTP
3 header field, "X-CachedKeys", to the incoming request:

4
5 X-CachedKeys: cache-key1, cache-key2,

6
7 If the server-side application finds that the cache key of the page or
8 fragment is listed in the header, the application may skip the content generation
9 process and put a place holder tag (e.g. <subst>) along with the name and the
10 cache key. The verification may be processed by running the same key generation
11 algorithm as in the proxy. Placeholder tags are intended to be substituted with the
12 corresponding content from the proxy cache. For example, assume the proxy
13 forwards the request "http://www.petshop.net/Category.aspx?category_id=cats"
14 with "Accept-Language" header being "zh-cn", with a header:

15
16 X-CachedKeys: header;login

17
18 If the user has signed in, the application may verify that the cache key of
19 the inner fragment "header" is in the request header and can mark the output as in
20 Fig. 5. The pair of <subst> tag may be replaced with the cached fragment having
21 the key "header;login" on the proxy.

22 If the request has the header:

23
24 X-CachedKeys:
25 /Category.aspx;cats;zh-cn

1
2 the output may be like Fig. 6.

3 On the proxy, the fragment “header” may be inserted into the cached output
4 key “/Category.aspx;cats;zh-cn” in the position of the placeholder and a complete
5 page is returned.

6 The content server is not required to skip the generation of the page or
7 fragment even though the cache key is in the key list. The content server may also
8 choose to include the actual output (with the <cache> tags). This flexibility allows
9 a content server to effectively remove the caching capability of an untrusted proxy,
10 and to proactively update both the content and CVL when necessary.

11 Fig. 7 illustrates an example computing device 700 within which the
12 described systems and methods can be either fully or partially implemented.
13 Computing device 700 is only one example of a computing system and is not
14 intended to suggest any limitation as to the scope of the use or functionality of the
15 invention.

16 Computing device 700 can be implemented with numerous other general
17 purpose or special purpose computing system environments or configurations.
18 Examples of well known computing systems, environments, and/or configurations
19 that may be suitable for use include, but are not limited to, personal computers,
20 server computers, thin clients, thick clients, hand-held or laptop devices,
21 multiprocessor systems, microprocessor-based systems, set top boxes,
22 programmable consumer electronics, network PCs, minicomputers, mainframe
23 computers, gaming consoles, distributed computing environments that include any
24 of the above systems or devices, and the like.

1 The components of computing device 700 can include, but are not limited
2 to, processor 702 (e.g., any of microprocessors, controllers, and the like), system
3 memory 704, input devices 706, output devices 708, and network devices 710.

4 Computing device 700 typically includes a variety of computer-readable
5 media. Such media can be any available media that is accessible by computing
6 device 700 and includes both volatile and non-volatile media, removable and non-
7 removable media. System memory 704 includes computer-readable media in the
8 form of volatile memory, such as random access memory (RAM), and/or non-
9 volatile memory, such as read only memory (ROM). A basic input/output system
10 (BIOS), containing the basic routines that help to transfer information between
11 elements within computing device 700, such as during start-up, is stored in system
12 memory 704. System memory 704 typically contains data and/or program
13 modules that are immediately accessible to and/or presently operated on by
14 processor 702.

15 System memory 704 can also include other removable/non-removable,
16 volatile/non-volatile computer storage media. By way of example, a hard disk
17 drive may be included for reading from and writing to a non-removable, non-
18 volatile magnetic media; a magnetic disk drive may be included for reading from
19 and writing to a removable, non-volatile magnetic disk (e.g., a “floppy disk”); and
20 an optical disk drive may be included for reading from and/or writing to a
21 removable, non-volatile optical disk such as a CD-ROM, DVD, or any other type
22 of optical media.

23 The disk drives and their associated computer-readable media provide
24 non-volatile storage of computer-readable instructions, data structures, program
25

1 modules, and other data for computing device 700. It is to be appreciated that
2 other types of computer-readable media which can store data that is accessible by
3 computing device 700, such as magnetic cassettes or other magnetic storage
4 devices, flash memory cards, CD-ROM, digital versatile disks (DVD) or other
5 optical storage, random access memories (RAM), read only memories (ROM),
6 electrically erasable programmable read-only memory (EEPROM), and the like,
7 can also be utilized to implement exemplary computing device 700. Any number
8 of program modules can be stored in system memory 704, including by way of
9 example, an operating system 720, application programs 728, and data 732.

10 Computing device 700 can include a variety of computer-readable media
11 identified as communication media. Communication media typically embodies
12 computer-readable instructions, data structures, program modules, or other data in
13 a modulated data signal such as a carrier wave or other transport mechanism and
14 includes any information delivery media. The term “modulated data signal” refers
15 to a signal that has one or more of its characteristics set or changed in such a
16 manner as to encode information in the signal. By way of example, and not
17 limitation, communication media includes wired media such as a wired network or
18 direct-wired connection, and wireless media such as acoustic, RF, infrared, and
19 other wireless media. Combinations of any of the above are also included within
20 the scope of computer-readable media.

21 A user can enter commands and information into computing device 700 via
22 input devices 706 such as a keyboard and a pointing device (e.g., a “mouse”).
23 Other input devices 706 may include a microphone, joystick, game pad, controller,
24 satellite dish, serial port, scanner, touch screen, touch pads, key pads, and/or the
25

1 like. Output devices 708 may include a CRT monitor, LCD screen, speakers,
2 printers, and the like.

3 Computing device 700 may include network devices 710 for connecting to
4 computer networks, such as local area network (LAN), wide area network (WAN),
5 and the like.

6 Although the description above uses language that is specific to structural
7 features and/or methodological acts, it is to be understood that the invention
8 defined in the appended claims is not limited to the specific features or acts
9 described. Rather, the specific features and acts are disclosed as exemplary forms
10 of implementing the invention.